Use Clickers to administer quizzes and exams. Collect and grade quizzes quickly and easily. Import results into ICON. Use clicker game templates to make pre-exam reviews fun and engaging.

### Ideas for Using Clickers to Quiz Students:

**Reviewing material from the last class or after each key concept**
- Ask a few questions at the beginning of the class about the material covered during the previous class to verify familiarity with previous material.
- Brief and consistent revisits to previous material is one way to incorporate multi-pass learning into your course.
- Pose a question or two after covering each new concept to verify that students understand what was just presented before moving on to another topic.
- Scattering questions throughout your presentation can reinforce new concepts and maintain student attention.

**Reading Quizzes**
- Quiz students at the beginning of class about the material they were responsible for outside of class. Then use class time to discuss difficulties with the reading.
- Have students submit questions about the reading prior to class and turn these questions into clicker questions asked during the next class period.

**Homework Quizzes**
- Encourages students to complete their homework, in part because they know they will be held accountable for it and in part because they know the homework will be discussed during class in context of these quizzes.
- Use questions about the homework to draft clicker questions for use in class or for pre-exam reviews.

**Pre-Exam Reviews**
- Using examples from previous exams or using new examples based on the language from and expectations of the exam create a set of clicker questions to review the material that will be covered by the exam.
- Helps students identify areas they personally need to focus on in preparing for the exam.
- Helps instructors identify those areas that the whole class is struggling with in order to provide more review of the material before the exam.
Make pre-exam reviews fun:

- Competition and games have been shown to increase student participation, especially if you are using games based on popular culture, such as Jeopardy and Who Wants to be a Millionaire.
- Simple PowerPoint templates can be used to transform a series of questions into a game.
- A little fun can help students maintain attention and engagement with course activities.
- Instructors who help their students enjoy their classes a little more often find that this helps establish a useful rapport with their students.
- Some students find competition motivating.